

District: **PARKLAND PRESERVE COMMUNITY DEVELOPMENT DISTRICT**

Date of Meeting: Thursday, August 15, 2022

Time: 4:30 PM

Location: Parkland Preserve
Amenity Center
835 Parkland Trail
St. Augustine, FL 32095

Call-in Number: + 1 (929) 205-6099

Meeting ID: 7055714830

Agenda

Note: For the full agenda package, please contact asaleto@dpfgmc.com

I. Roll Call

II. Audience Comments – *(limited to 3 minutes per individual for agenda items)*

III. FY 2023 Budget & Assessment Public Hearing

A. Fiscal Year 2022-2023 Budget Public Hearing

1. Open the Public Hearing
2. Presentation of FY 2022-2023 Budget Exhibit 1
3. Public Comments
4. Close the Public Hearing

B. Consideration & Adoption of Resolution 2022-13, Adopting the Fiscal Year 2022-2023 Budget Exhibit 2

C. Fiscal Year 2022-2023 Assessment Public Hearing

1. Open the Public Hearing
2. Public Comments
3. Close the Public Hearing

D. Consideration & Adoption of Resolution 2022-14, Providing for the Collection & Enforcement of Special Assessments for Fiscal Year 2022-2023 Exhibit 3

IV. Audit Committee Meeting

- A. Open Audit Committee Meeting**

- B. Consideration of DMHB Audit Proposal Exhibit 4
- C. Review of RFP and Evaluation Criteria Exhibit 5
- D. Authorization to Proceed with Publication of RFP
- E. Scheduling of Next Meeting Date
- F. Close Audit Committee Meeting
- V. Administration Items**
 - A. Consideration for Approval – The Minutes of the Board of Supervisors Regular Meeting Held May 26, 2022 Exhibit 6
 - B. Consideration for Acceptance – The July Unaudited Financial Report Exhibit 7
- VI. Vendor Reports**
 - A. Presentation of Charles Aquatics June 2022 Pond Report Exhibit 8
- VII. Business Matters**
 - A. Consideration & Adoption of **Resolution 2022-15**, Adopting Meeting Schedule Exhibit 9
- V. Staff Reports**
 - A. District Manager
 - B. District Attorney
 - C. District Engineer
- VII. Supervisors Requests**
- VIII. Audience Comments – New Business –** *(limited to 3 minutes per individual for non-agenda items)*
- IX. Adjournment**